

**NORTHERN LIGHT DISTRICT
AND
GREAT EASTERN DISTRICT**

**2024 FALL CAMPOREE/HIKOREE
“BADEN’S BASICS”**



**OCTOBER (17), 18 – 19, 2024
SANDOWN TOWN FOREST
SANDOWN, NH**



NORTHERN LIGHT DISTRICT GREAT EASTERN DISTRICT FALL CAMPOREE “BADEN’S BASICS”



When: October (18), 19 – 20, 2024

Where: Hike Starting Point: Warner Hill Road (Starting Point)
Derry, NH

Camping Location: Sandown Town Forest
89 Fremont Road, Sandown, NH

Cost: \$9.00 per Scout or Scout Leader
Please register on-line at:
<https://form.jotform.com/241993571651161>

Please note that this guide will be updated as the event date nears. Please check with the Northern Light District Activities Committee or the Great Eastern District Activities Committee. Any questions can be sent to nldsactivities@comcast.net, by calling NLD Activities Committee Chairman Paul Taylor at 603-819-1897 or GED Activities Committee Chairman Tom Silvestro at 978-853-6771

Friday Evening Camping

Friday night, October 18, is not considered part of the camporee. However, troops may camp at the Sandown Town Forest that evening/night as a troop campout. The districts will not be providing program on Friday night. The District program begins on Saturday morning at Warner Hill Road in Derry at the start of the hike on the Rockingham Rail Trail, Fremont Branch.

Program

There will be a staggered start with patrols departing at 15-minute intervals. Choice of starting times will be given in order of registration for the event. The first departure time will be 8:00 AM. Patrols should check-in 15 minutes prior to their starting time.

Patrols should be no larger than 8 Scouts and must have a minimum of two adults with them.

Patrols will hike along the Rockingham Rail Trail – Fremont Branch from Warner Hill Road in Derry to the Fremont Road Town Forest in Sandown. They will encounter Scouters along the way with activities for them to do.

Patrols arriving at an activity where another patrol is taking part in that activity at that time, must wait 20 yards away from the activity.

Please note: Outdoor Ethics rules are to be strictly followed. All trash will need to be carried and taken out with the units.

The following items should be carried by patrols:

- At least two compasses per patrol
- A section of rope at least 8' long per Scout
- A patrol size First Aid kit
- A personal First Aid kit per Scout (Second Class requirement #2)
- A patrol flag
- Water (minimum 2 liters per person)

This list may be updated after the camporee staff finalizes their list of activities along the trail.

Units are to bring enough water for its own use as there will not be a source of clean water on the trail.

Backpacking Challenge

Patrols/Troops are challenged to take part using only their backpacks for gear and food from the start of the hike until leaving on Sunday morning. However, this is not required.

Before Coming

Scoutmasters should cover Tenderfoot requirement #1a before coming to the hike:

Present yourself to your leader, properly dressed, before going on an overnight camping trip. Show the camping gear you will use. Show the right way to pack and carry it.

Participants should be properly prepared for hiking including wearing adequate footwear for a hike, preferably no sneakers.

We reserve the right to stop a Scout from hiking who we feel is not properly prepared.

Check-in

All patrols must check in 15 minutes prior to their assigned starting time. They should be ready to go at that time. Each patrol must submit a roster of all Scouts and adults hiking together. They should also have their patrol flag with them and should know their patrol yell.

The Trail

The Trail is the Rockingham Rail Trail – Fremont Branch. The hike will start and proceed north for about seven miles and then about another mile into the town forest. Scouts will encounter other users of the trail that are hiking, or using ATVs, bicycles, or motorbikes. Scouts must think safety, treat this trail like a road and hike on the left side when vehicles are approaching. Local police departments and the NH ATV Club are all being notified of our being on the trail that day.

Camping Area

Camping spots will not be assigned. Patrols will find a spot upon reaching the camping area. Unit members not taking part in the hike may not reserve areas at the camping location for their patrols – patrols are to select and set up their camping spot as part of the program. Much of the camping area is wooded.



Port-potties

We will have porta-potties by the camping area, but not along the trail.

Parking

Initial parking will be at the Warner Hill Road parking area for the trail. There is, however, only a small amount of parking area. Units must find enough drivers that the hikers can be dropped off and the cars be moved to the Fremont Road Town Forest in Sandown or another site

At the camping area, parking will also be limited. **Vehicles and troop trailers are prohibited in the field or forest.** Units are advised to minimize the number of vehicles as the parking area is small.

Absolutely no cars or trucks are allowed on the hiking trail.

Water

Units are to bring enough water for its own use as there will not be a source of water at the camping area. However, if there is a need, we will make a water run.

Unit Campfires

NH law does not allow firewood to be brought into NH from other states. Fires must be off ground. The camping area is wooded and firewood can be found. This is tentative on receiving fire permits from the Sandown Fire Department.

Trash

Units are required to take all trash with them, along the trail and from the camping area. **Outdoor Ethics rules are to be strictly adhered to.**

Bugs!!

The hike will take you through woods, some fields, and wetlands. Be prepared for bugs!!

Saturday Night Campfire



We will hold a traditional Saturday evening campfire. All units are asked to take part with skits and songs.

Schedule

Saturday, October 19

7:45 AM Check in begins

8:00 AM First patrol departs

12:00 PM Lunch. All patrols stop and have lunch

12:30 PM Hike restarts

8:00 PM Saturday evening campfire

Sunday, May 20

Overnight units break camp.